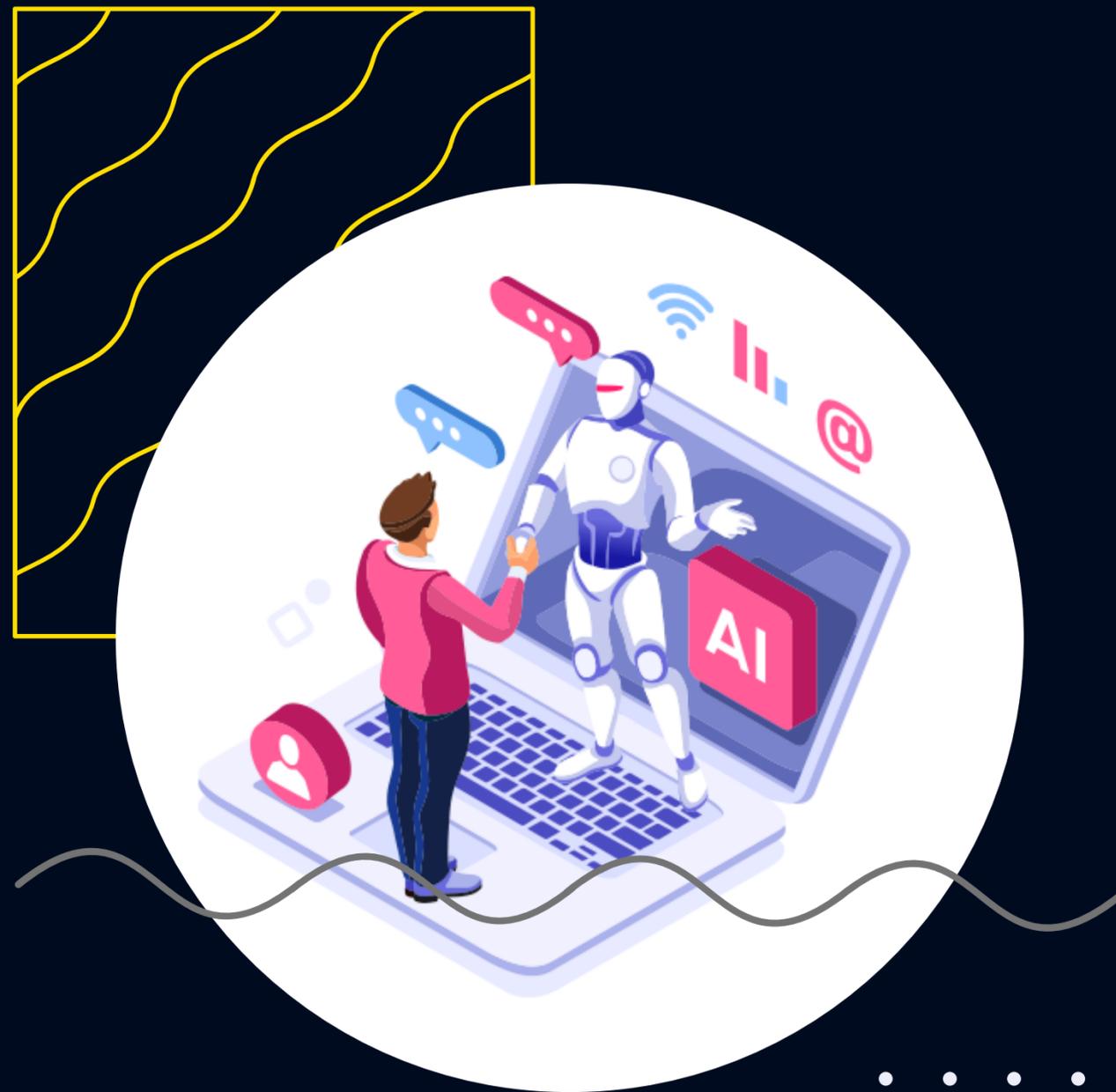
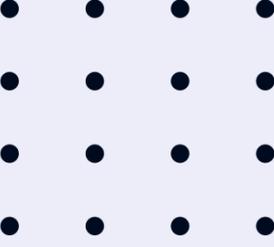


ENTREGA FINAL

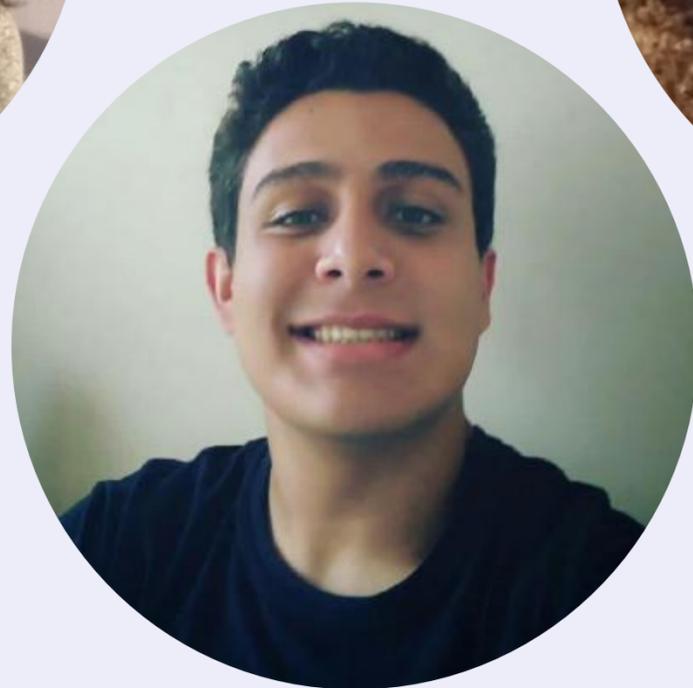
PREFEITURA DE ÁGUAS LINDAS



NOSSA EQUIPE



Amanda
Bezerra



André
Eduardo



Bruna
Almeida



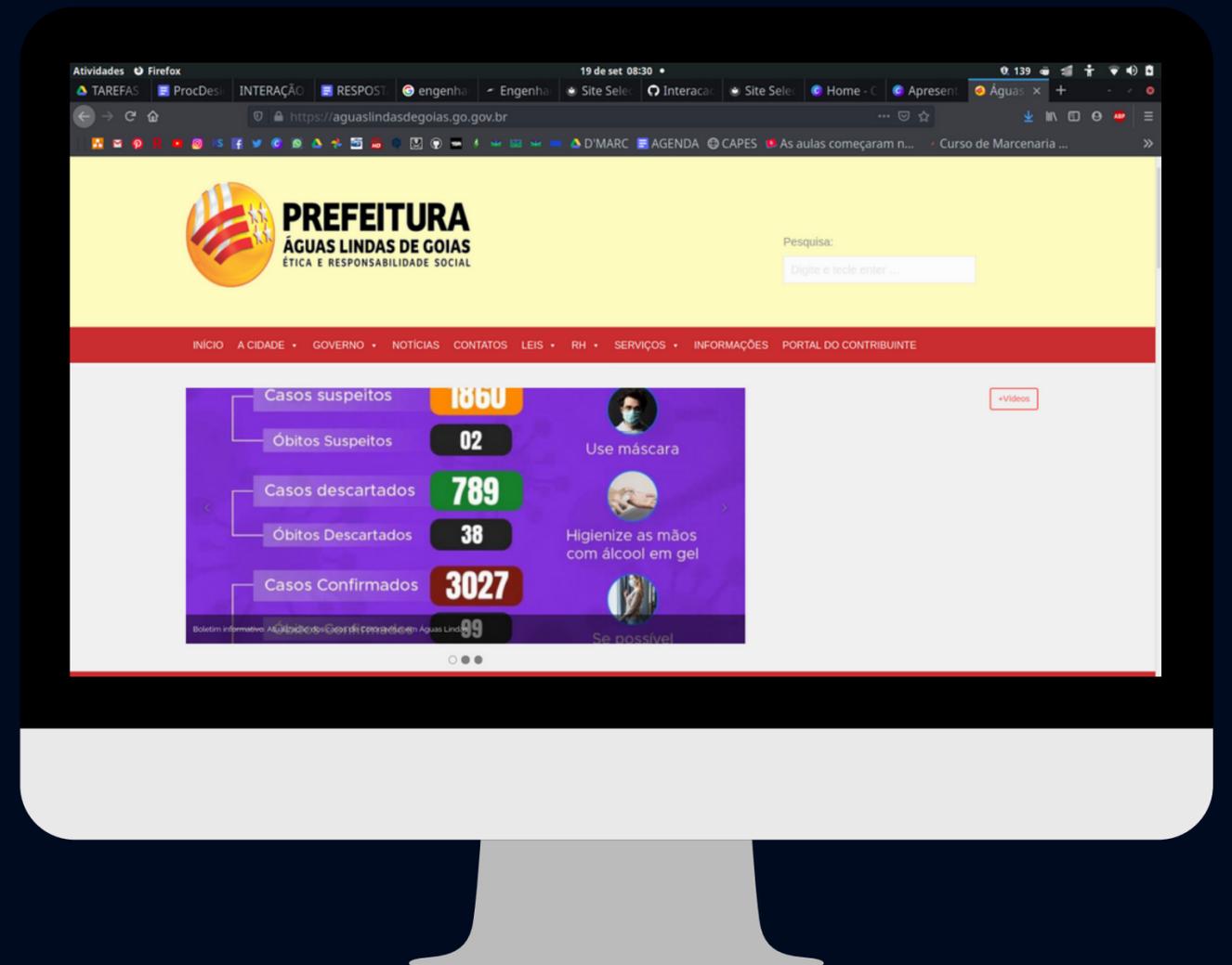
Damarcones
Porto



Hugo
Aragão



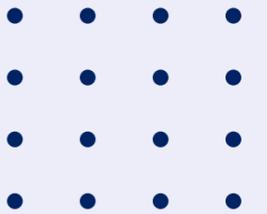
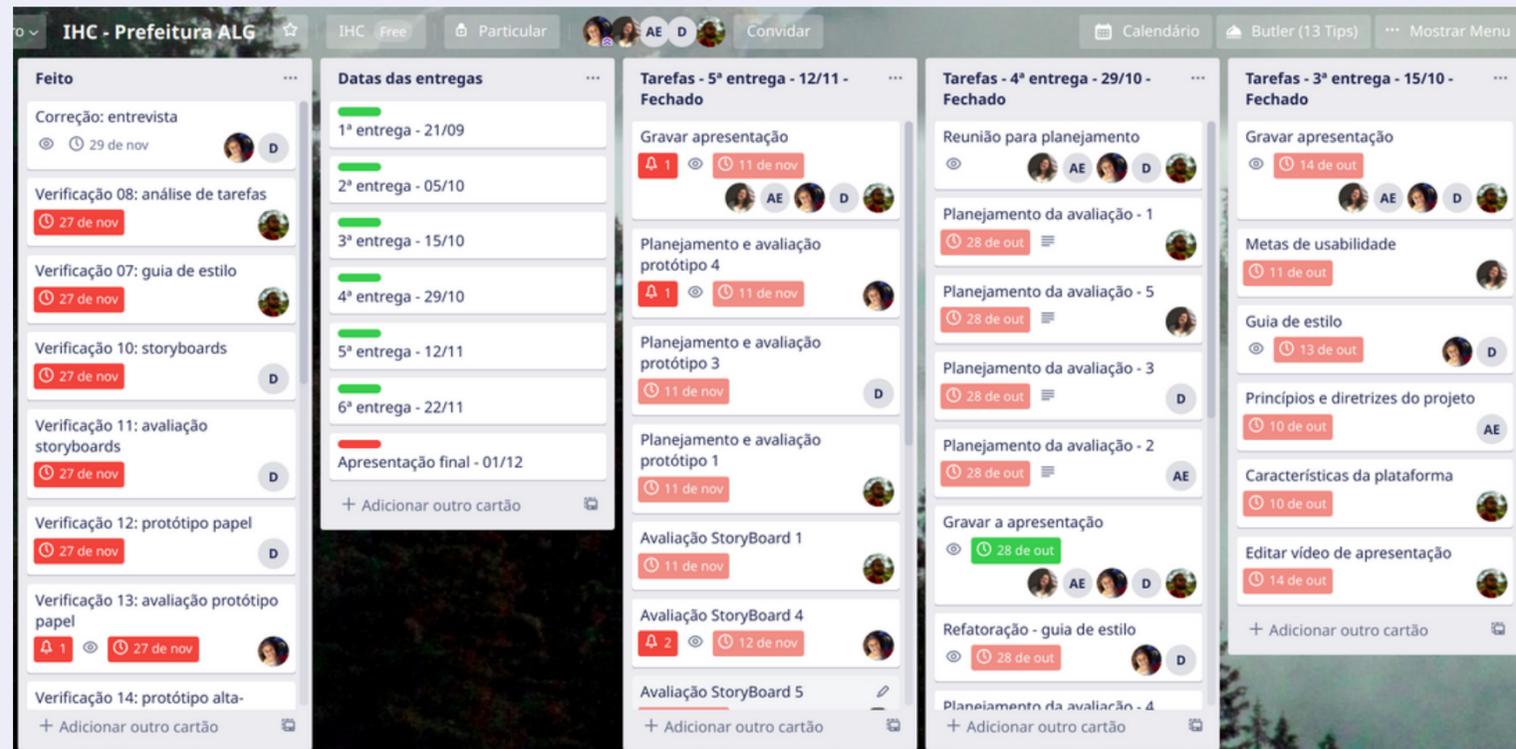
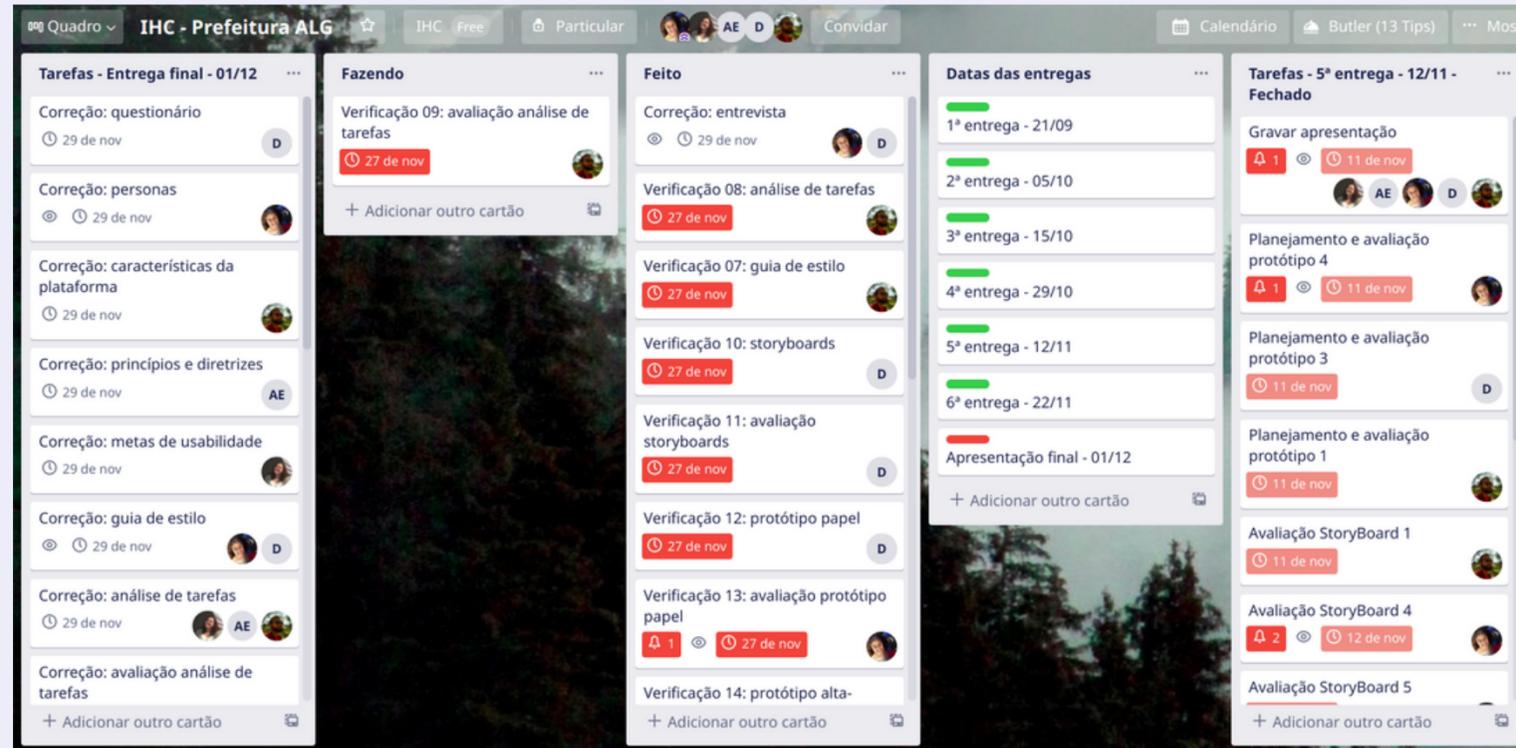
SOBRE O SITE



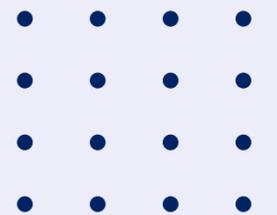
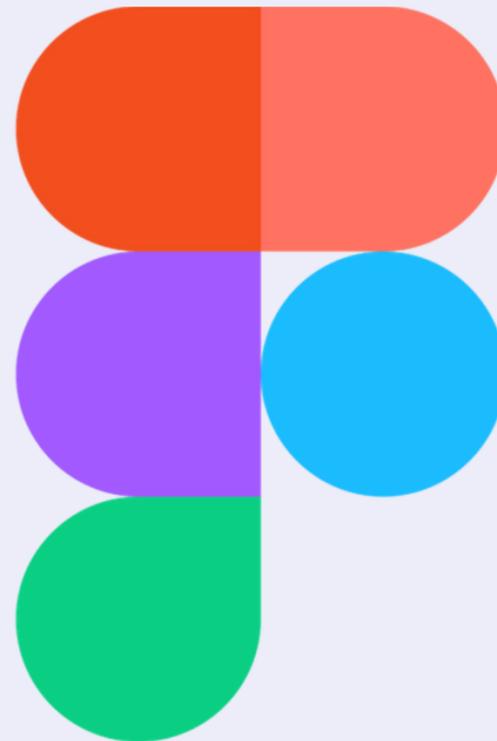
PLANEJAMENTO - ORGANIZAÇÃO



Trello

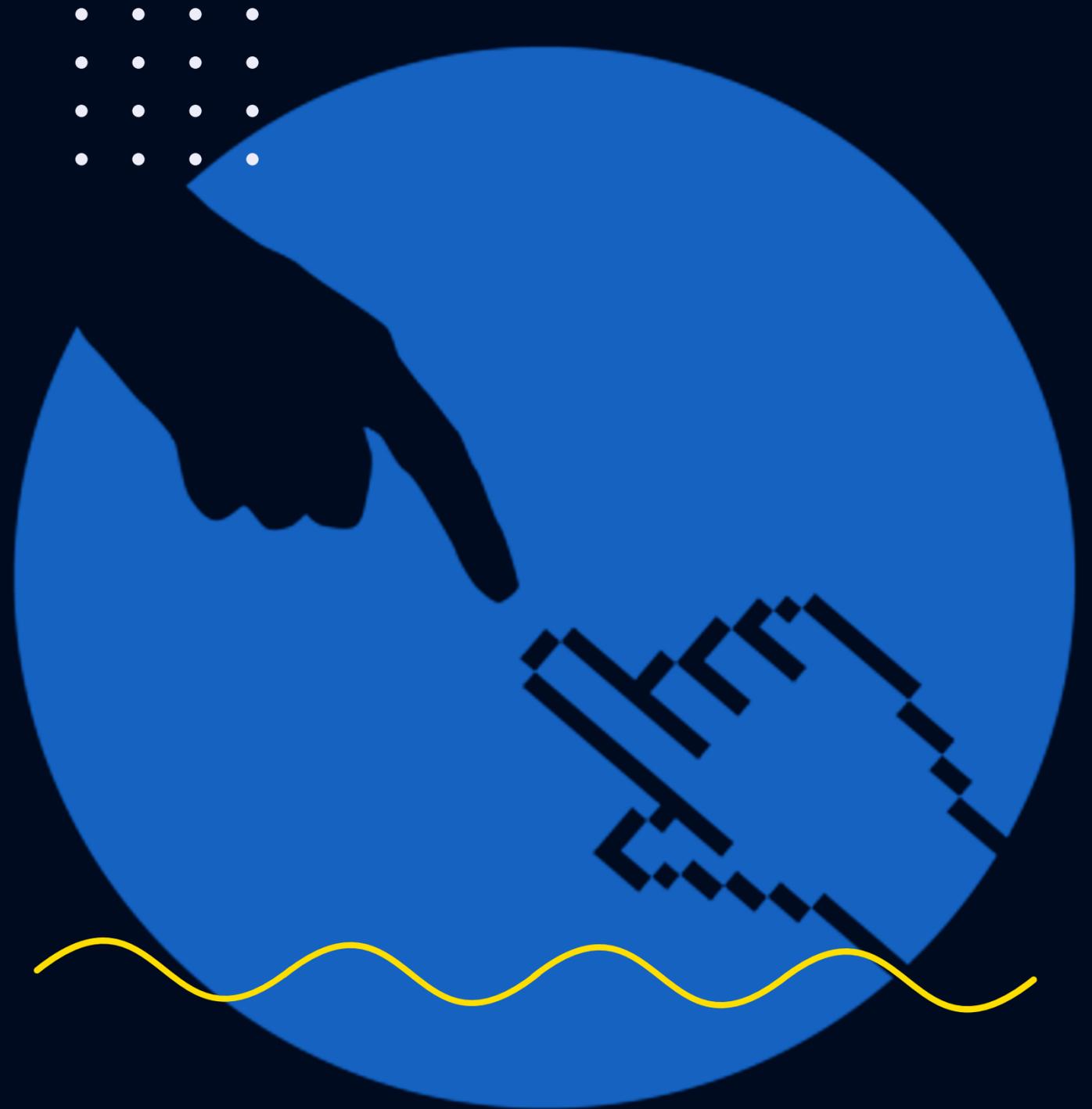


PLANEJAMENTO - FERRAMENTAS



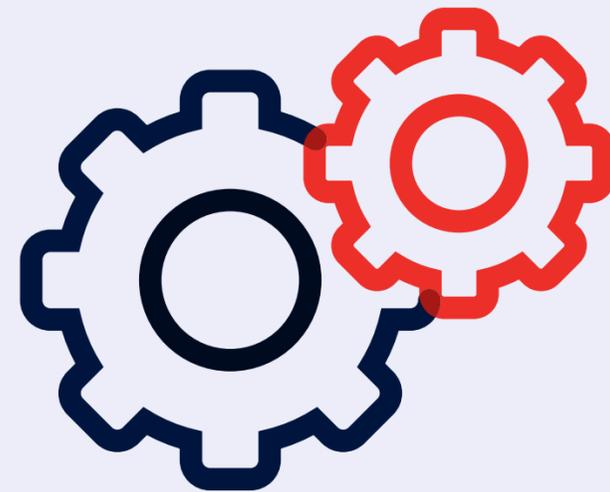
CICLO DE VIDA

Engenharia de
Usabilidade de
Mayhew.



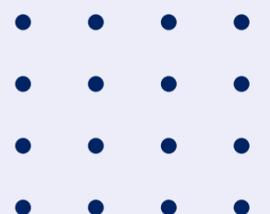
ENGENHARIA DE USABILIDADE DE MAYHEW

Análise de requisitos



Design, avaliação, desenvolvimento

Instalação



ANÁLISE DE REQUISITOS

ANÁLISE DE REQUISITOS

Perfil do usuário
Questionário
Personas
Entrevistas

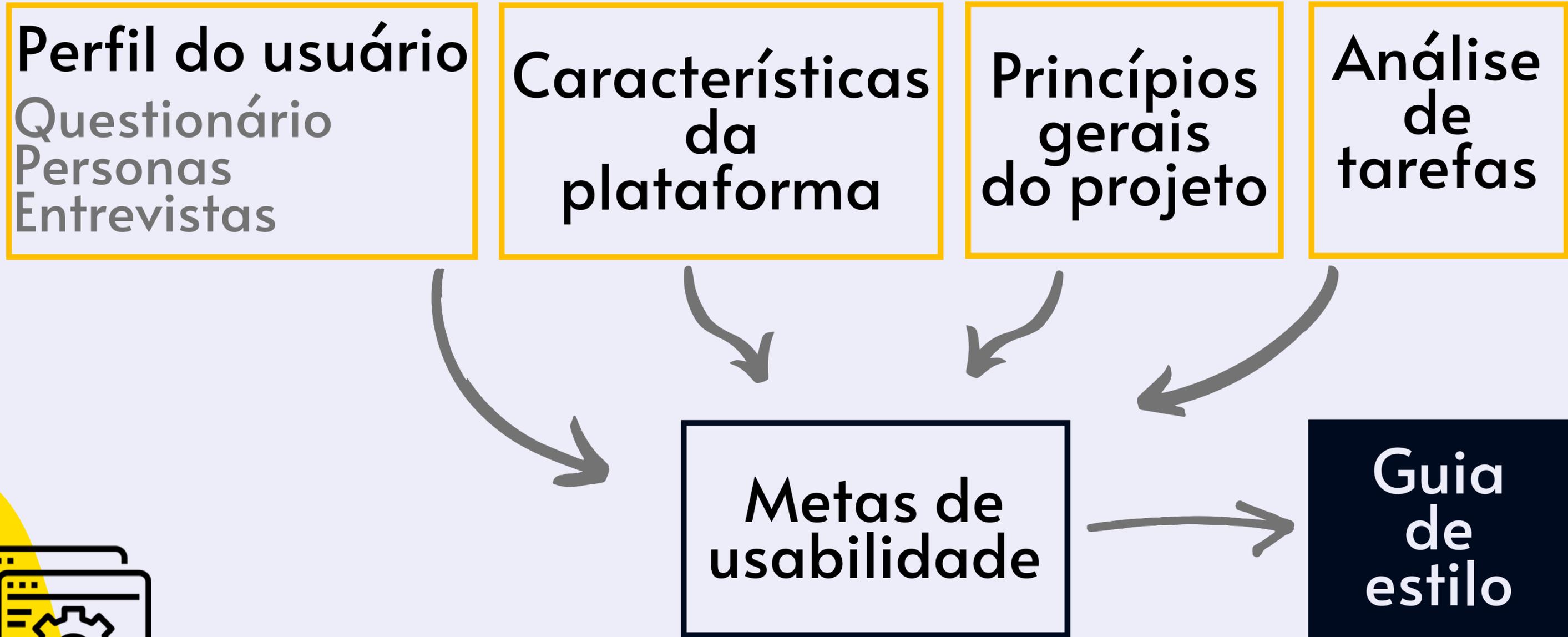
Características da plataforma

Princípios gerais do projeto

Análise de tarefas



ANÁLISE DE REQUISITOS



GUIA DE ESTILO

- »»» Elementos de interface;
- »»» Elementos de interação;
- »»» Elementos de ação;
- »»» Vocabulário e padrões.



Paleta de cores



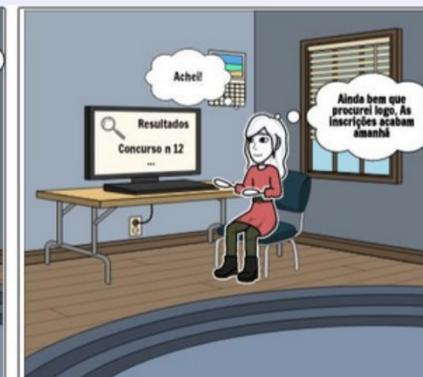
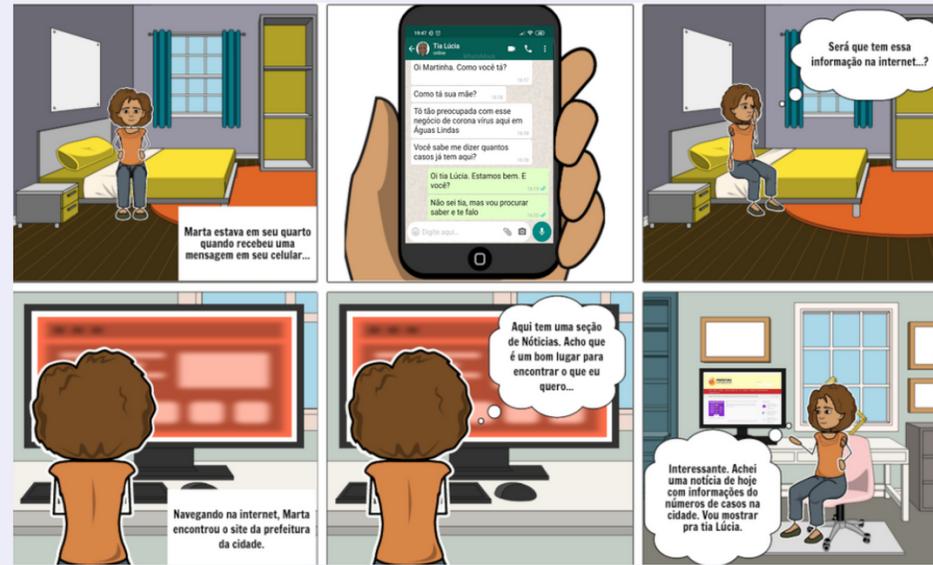
Tipografia



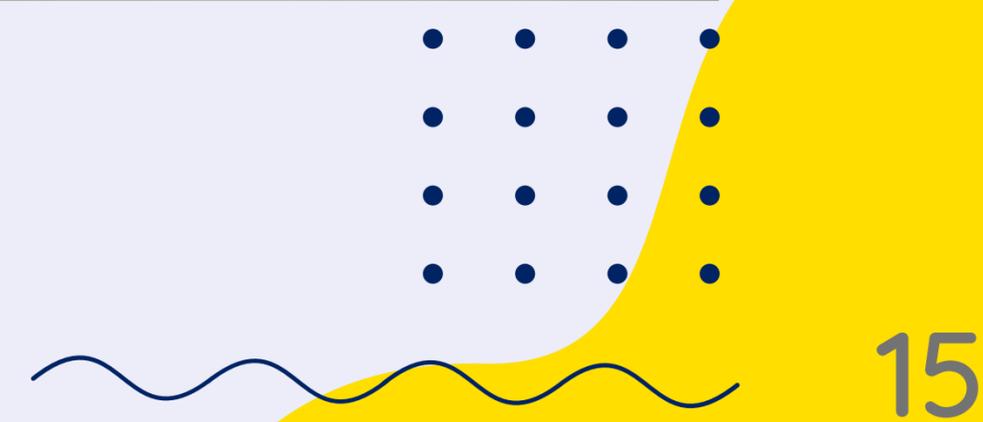
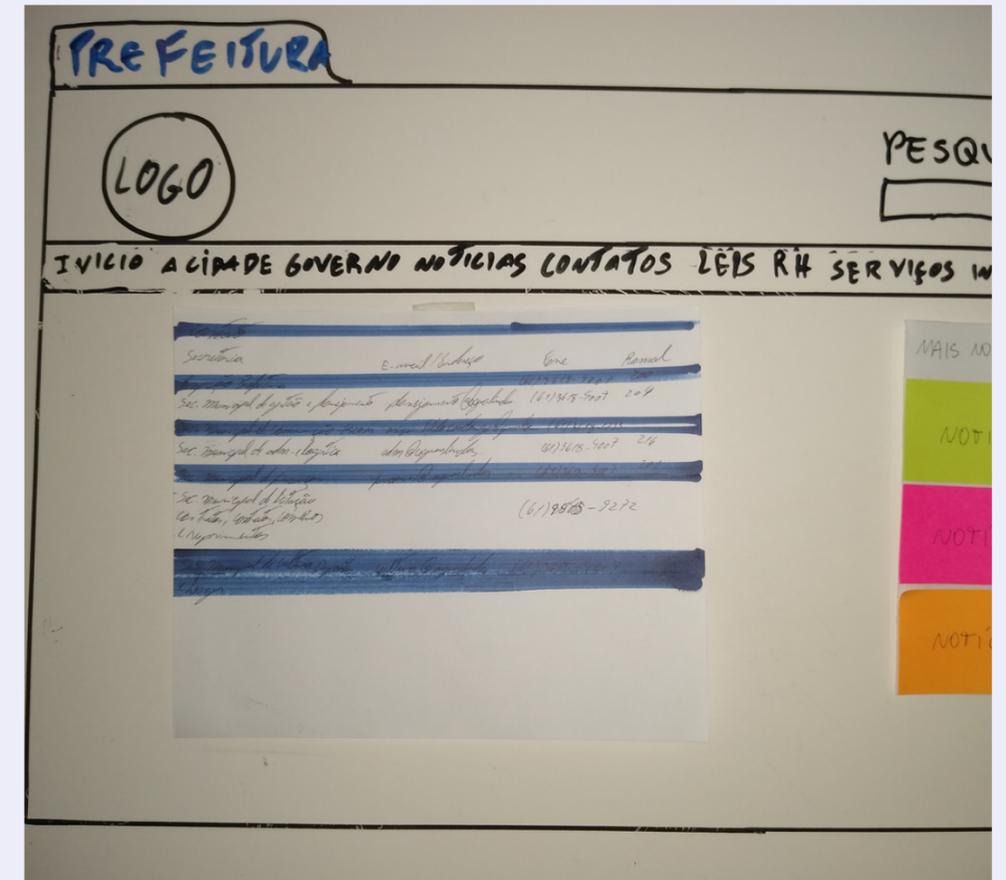
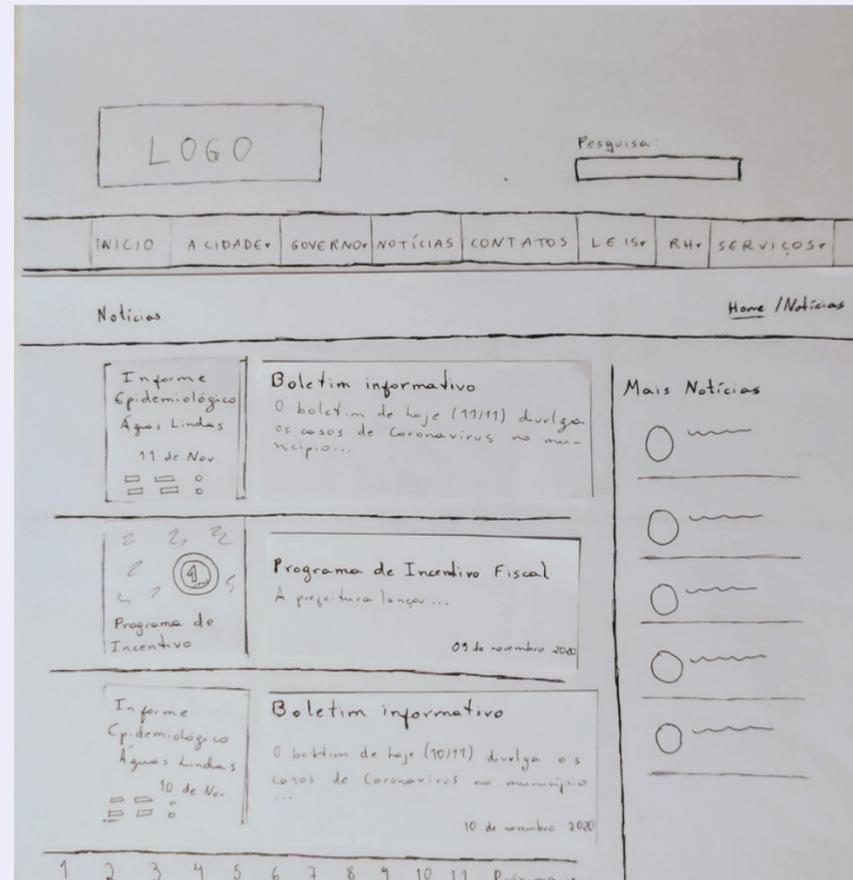
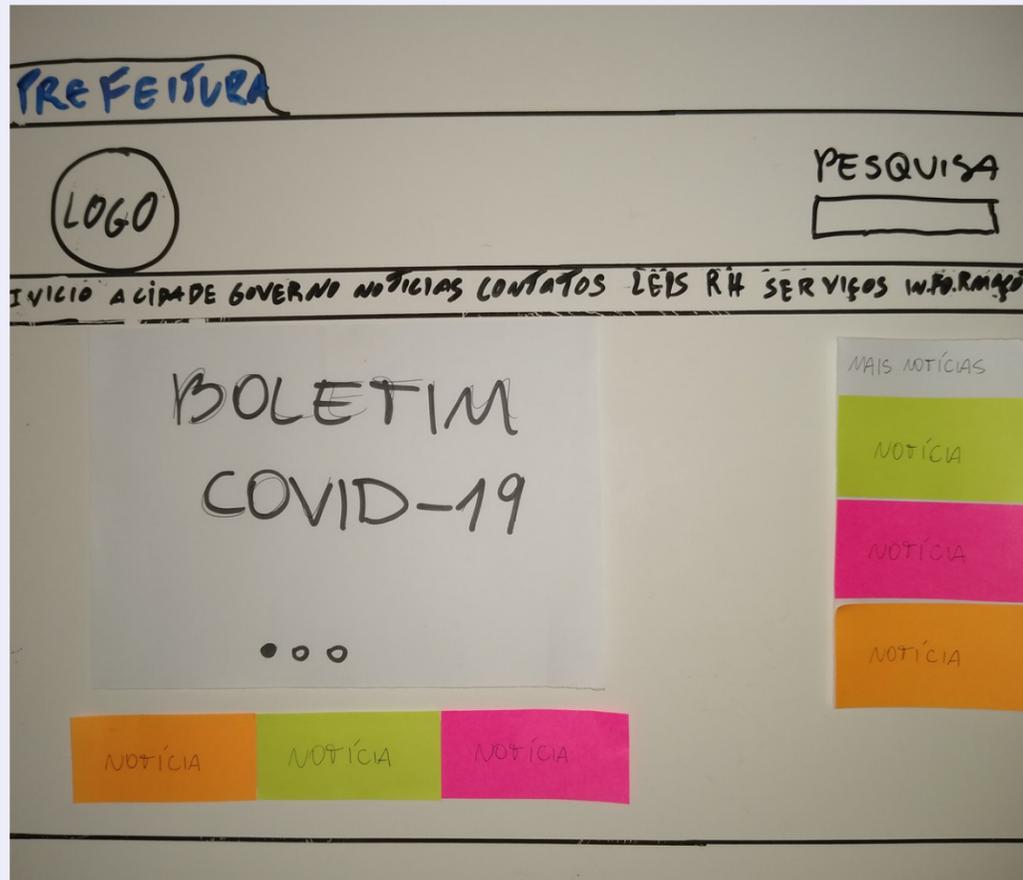
DESIGN, AVALIAÇÃO E DESENVOLVIMENTO



NÍVEL 1: Protótipos do modelo conceitual Storyboards



NÍVEL 2: Padrões de design de tela Protótipos de papel



NÍVEL 3: Design detalhado da interface com o usuário

Protótipos de alta-fidelidade



VERIFICAÇÃO

- ✔ de todos os artefatos;
- ✔ Refatoração e Correções.



FACILIDADES

- »» Organização das tarefas
- »» Entendimento das funcionalidades do site



DIFICULDADES E DESAFIOS

»» Padronização dos documentos

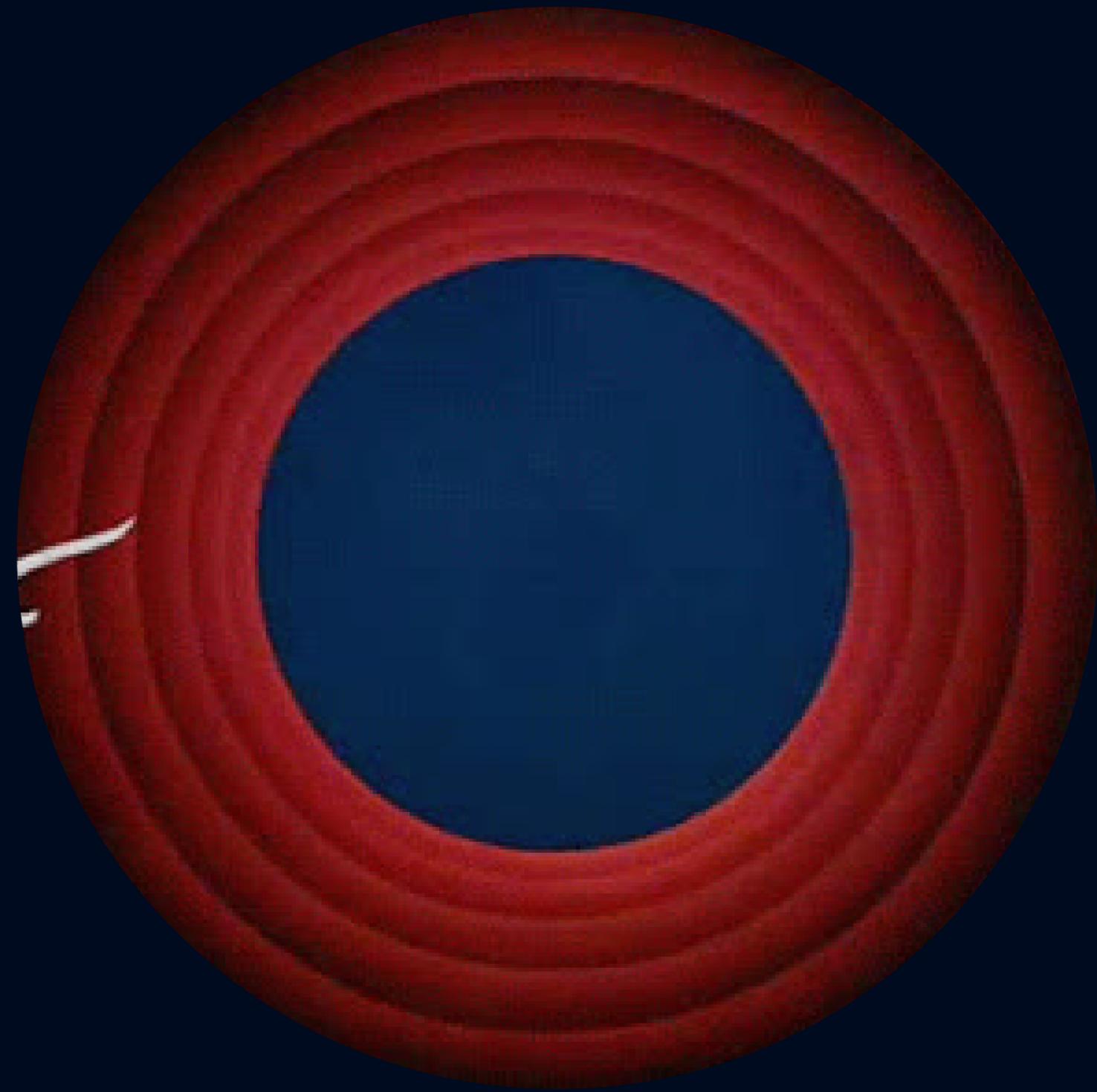
»» Semestre EAD



CONSIDERAÇÕES FINAIS

- »» Aprendizado prático;
- »» Experiência na área de IHC;





AGRADECEMOS PELA ATENÇÃO!